



*Divine Destinies*  
Life Skills & Educational Training

## Facilitator Tips

### Pre-Game

1. Login into game and go to scenarios.
2. Disable any scenarios you feel are not appropriate for your group.
3. Check out resources for scenarios that you may not be comfortable with that have resources available.

### During the game

1. HAVE FUN WHILE LEARNING
2. Encourage participants to be honest and answer the way they would respond not what you want to hear to appease you.
3. Explain you will be discussing hypothetical scenarios that they or a peer may have experienced or will experience.
4. If you are a mandate reporter remind them if they reveal anything potentially harmful to them or others, you will need to report.
5. Encourage participants to hear out their peers.
6. A little silence is ok allowing participants time to think and consider their responses.
7. Read each scenario out loud to ensure everyone understands the scenario and avoid blocks for participants who have issues with reading or comprehension.
8. With each scenario start by asking is this a problem. End each scenario with asking was the risk or consequences worth the decision they made.
9. Explore both or as many options as possible for each scenario. What may be seen as the appropriate and non-appropriate response.
10. Wait to provide your full feedback until everyone has given feedback on both sides (positive/negative).
11. Be aware of your verbal and non-verbal's they will respond off how you respond.
12. Remember the goal is not to give them what you see as the correct answer but help them with the thought process of weighing out the risk and consequences or the decision and choices.

\*\*However, you do want to provide tips and suggestions to get them back on the right and safe track.

### Post game

1. Remember to re-enable scenarios you disabled if desired.
2. Ask participants for their feedback on the game.
3. Consider based off discussion if there are any topics you may want or need to discuss more with your group that came out of the session(s).